

HOWTH YACHT CLUB

# **Family Fun Race**

For Cruisers 1, 2 & 3, J80's (combined) Howth 17, Puppeteer, & Squib

Sunday 4<sup>th</sup> June 2017

Low Water: 1447

# **SAILING INSTRUCTIONS**

#### 1. <u>Rules</u> –

The races shall be governed by the Racing Rules of Sailing (RRS) 2017 – 2020 but with a strict emphasis on fun and good sportsmanship

#### 2. Notice to Competitors -

Notices to competitors will be posted on the Official Notice Board located in the archway beside the Marina Office.

#### 3. Schedule of Race

Time of first Warning Signal for the race shall be at 1355. There will be 2 separate starts as follows;

Start 1 (1400): Class 1/2/3 & J80's combined -non spinnaker

Start 2 (1405): Class - Howth 17, Puppeteers, Squib

#### 4. Starting Sequence -

Starts will be in accordance with RRS 26. The Starting sequence shall be as follows:

	Flag		
Class 1,2,3,J80	1	ECHO	
Howth 17, Puppeteer, Squib	2	Scratch	

#### 5. Racing Area

The racing area will be North of Howth Harbour and will be sailed in Howth sound, Balscadden Bay and around Ireland's Eye.

#### 6. Start

The starting line shall be one of the following, identified by a letter A, B or C displayed on the starter's hut:

- a) Starting Line A: A line between the red vertical line on the starter's hut and the South Rowan Buoy.
- b) Starting Line B: A line between the red vertical line on the starter's hut and Finish Mark F
- c) Starting Line C: A line between the red vertical line on the starter's hut and the Howth Mark.
- d) Starting Time Limit: A boat starting later than ten minutes after her starting signal will be scored DNS. This changes RRS Appendix A4.1.

#### 7. Courses

Course 1: Ireland's eye (and navigation marks) to starboard

Course 2: Thulla, Ireland's eye (and navigation marks) to port

Course 3: Balscaddan to port, Xebec to port (x 2), then finish, ensuring that all boats pass South of the start/finish line on every leg, so that it can be shortened if necessary.

Course 4: Xebec to port, Balscaddan to port (x 2), then finish, again ensuring that all boats pass to the south of the start/finish line to facilitate a short course if necessary.

Course 5: Balscadden to port, then finish

Course 6: A parade of sail in Howth sound

## 8. Finishing line

a) The Finishing Line shall be between the red vertical line on the starter's hut and Finish Mark F

#### 9. The Limit

The time limit for the leading boat in each Fleet shall be 2 hours from starting signal. Any boat which fails to finish within 30 minutes of the leading boat in its Fleet, shall be scored DNF "did not finish". This changes RRS 35 and A4.1.

#### 10. Prizes/Trophies

Prizes will be presented in the Clubhouse as soon as possible after the race.

- 1st, 2nd, 3rd for each start
- Boat with most family generations on board
- Boat with highest average crew age
- Boat with lowest average crew age
- Best dressed boat (if course 6)

#### 11. Protests

This is a fun race and **protests will not be entertained**. All disputes are to be settled on the water or in the dunk tank ashore!

### 12. <u>Liability</u>

Competitors participate in the regatta entirely at their own risk. See rule 4 RRS, Decision to Race. No responsibility shall be accepted by Howth Yacht Club and their respective officers, committee members, servants, or agents nor any sponsor, nor those officials or members connected with the regatta for any loss, damage or any claim of whatever nature however arising or caused in connection with the participation in or intended participation in this regatta.

#### 13. Insurance

Each participating boat shall be insured with adequate, valid, third party liability insurance.